13 - Spanning Trees

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Agenda

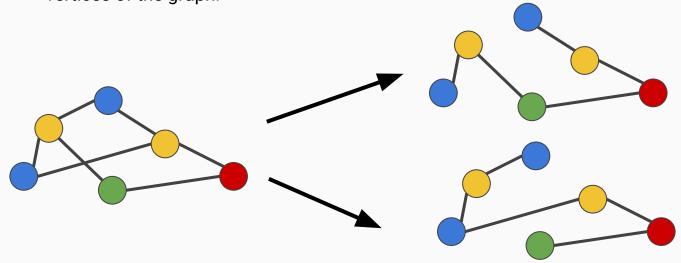
- Terms
- Prim's Algorithm
- Kruskal's Algorithm
- Analysis
- Challenge

Reading Assignment

- Read Chapter 28 Graphs
 - Chapter 28 (Read about: Spanning Trees, Prim's and Kruskal's Algorithm)

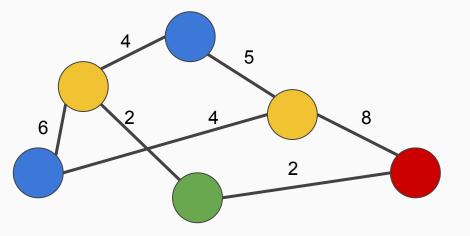
Spanning Tree

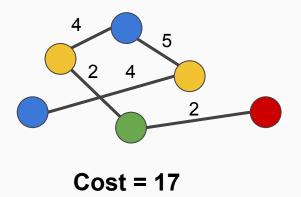
• A **spanning tree** is a subgraph of an undirected graph that forms a tree containing all the vertices of the graph.



Minimum Spanning Trees (MST)

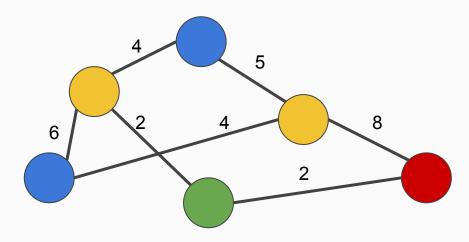
• A **minimum spanning tree** is a subgraph of an undirected **weighted** graph that forms a tree containing all the vertices of the graph such that the summation of the edge weights is minimized.

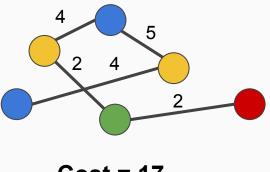




MST contd.

- Useful in networking
- Constructing a minimal path through a graph

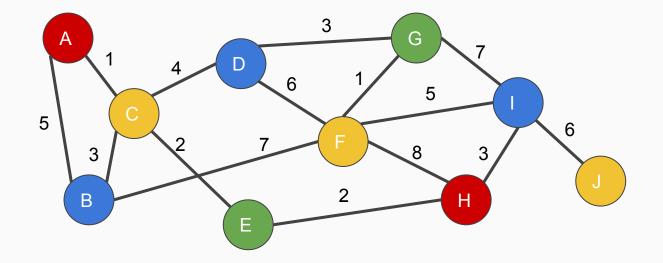




Cost = 17

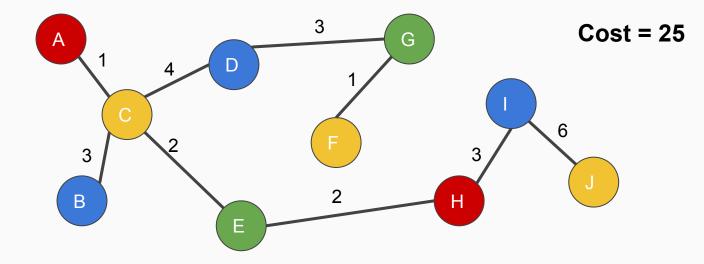
In Class Exercise

Construct a Minimum Spanning Tree for the following graph (however you can):



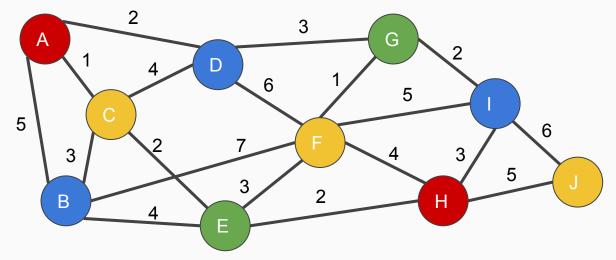
Solution

Construct a Minimum Spanning Tree for the following graph (however you can):



MST contd.

- Does your method work well for large graphs?
- Can we do this a faster way?

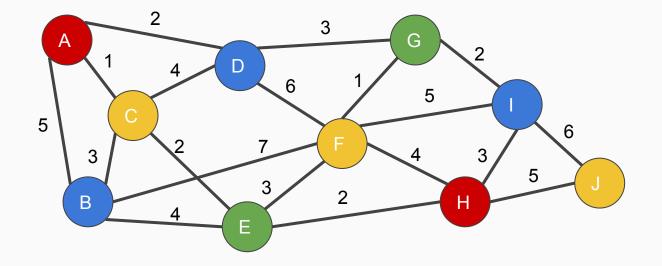


Prim's Algorithm

- 1. Let V = all the nodes in the graph.
- 2. Let S = a set containing just an arbitrary starting node
- 3. Let A = an empty set that will contain all the edges in the final MST
- 4. While members of S != members of V
 - Select an edge with a minimal weight such that the starting node of the selected edge is in S, and the terminating node of the edge is in V-S (which means that node hasn't been added to S yet).
 - b. If edges have a tie in weight, select arbitrarily
 - c. Add the terminating node of the selected edge into S
 - d. Add the selected edge to A
- 5. The set **A** now contains all the edges in the MST

In Class Exercise

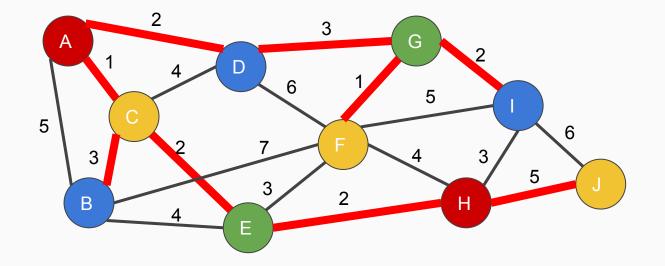
Construct a Minimum Spanning Tree using Prim's algorithm: (Start at A)



Prim Contd.

Solution

Cost = 21



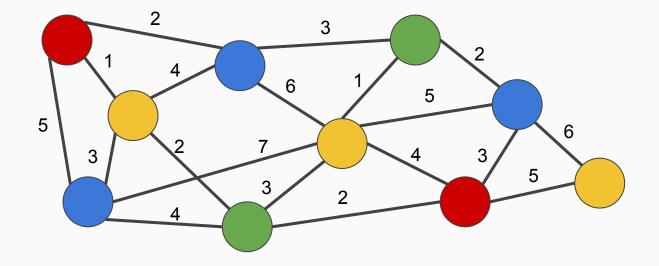
Kruskal's Algorithm

- 1. Sort all the edges in non-decreasing order of their weight.
- 2. Pick the smallest edge (if tie in weight, pick edge arbitrarily).
 - a. Check if it forms a cycle with the spanning tree formed so far.
 - i. If cycle is not formed, include this edge.
 - ii. Else, discard it.
- 3. Repeat step 2 until there are (V-1) edges in the spanning tree.

Note: A MST has V-1 edges, where V = # of vertices in the graph

In Class Exercise

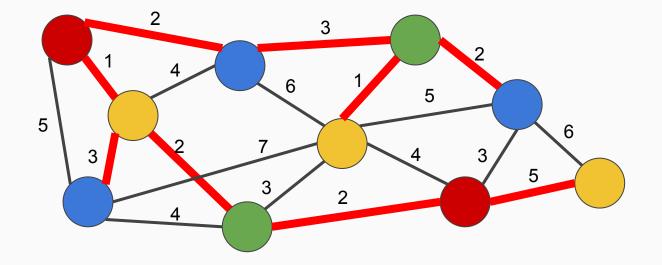
Construct a Minimum Spanning Tree using Kruskal's algorithm:



Kruskal Contd.

Solution

Cost = 21



Prim vs. Kruskal

- Prim's algorithm begins with a starting node, Kruskal's algorithm starts with an edge.
- Prim's algorithm advances node by node, Kruskal's Algorithm select the next edge in a less structured but increasing order.

Performance

- Kruskal faster in sparse graphs (limited density)
- Prim faster in dense graphs with more edges than vertices.

Kruskal:

• **O(E log (E))** or O(E log(V))

Prim:

 Range from O(V²) to O(E * log(V)) depending on the data structures used in implementation.

Challenge: Enron Email Dataset

Enron Email Data Set -> <u>http://www.cs.cmu.edu/~enron/</u>

- Contains 500k+ email messages
- Largest Open Data Set of Email Communication
- Great to use as test data

Neo4j -> <u>https://neo4j.com/</u>

- Graph Database
- Built in Graph Algorithms (shortest path, Prim, Kruskal.. etc)



Challenge Contd.

Instructions:

- Construct a graph where a node/vertex is a person (email address), and an edge represents an email communication between two nodes/vertices.
- Increment the edge value for each communication between two emails.
- Create a **maximum spanning tree** by inverting the values in the edges and applying kruskal's algorithm.

References

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https://neo4j.com/

http://web.cecs.pdx.edu/~sheard/course/Cs163/Doc/Graphs.html

http://mathworld.wolfram.com/MaximumSpanningTree.html

http://www.lighterra.com/papers/graphcoloring/